



Maths Trek

NSW Syllabus Match Stage 2

NSW Syllabus Edition

Refer to the tables to see how the Maths Trek NSW Syllabus Edition topics match the NSW Mathematics Syllabus for Stage 2.

Stage 2A Syllabus Match

Maths Trek 3



Working mathematically

Outcome MAO-WM-01 is comprehensively covered in the Maths Trek program. Students develop mathematical understanding, fluency, reasoning and problem-solving skills as they work through the sequence of topics, revision, investigations, problem-solving strategies and practice problems.

A student:

- develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01



Number and algebra

Mathematical concept	Outcomes	Content	Topics
Representing numbers using place value A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 applies an understanding of place value and the role of zero to represent numbers to at least tens of thousands MA2-RN-01 represents and compares decimals up to 2 decimal places using place value MA2-RN-02 	Whole numbers: Read, represent and order numbers to thousands	
		Group physical or virtual objects to show the structure of tens, hundreds and a thousand	2.3 Place value to thousands
		Regroup numbers flexibly, recognising one thousand as 10 hundreds and one hundred as 10 tens or 100 ones	1.3 Regrouping numbers 3.1 Expanded notation
		Compare and describe the relative size of numbers by positioning numbers on a number line (Reasons about quantity)	3.3 Comparing numbers
		Count forwards and backwards by tens and hundreds on and off the decade	3.2 Counting on and back by 1, 10, 100
		Represent numbers up to and including thousands using physical or virtual manipulatives, words, numerals, diagrams and digital displays	1.3 Regrouping numbers 2.3 Place value to thousands 3.1 Expanded notation
		Read and order numbers of up to at least 4 digits	3.3 Comparing numbers 14.3 Ordering numbers 15.3 Comparing and ordering numbers
		Identify the number before and after a number with an internal zero digit	3.2 Counting on and back by 1, 10, 100
		Whole numbers: Apply place value to partition and regroup numbers up to 4 digits	
		Record numbers using standard place value form	1.3 Regrouping numbers 2.3 Place value to thousands 3.1 Expanded notation
		Partition numbers of up to 4 digits in non-standard forms (Reasons about quantity)	1.3 Regrouping numbers

Stage 2A Syllabus Match

Maths Trek 3

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Additive relations A	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 selects and uses mental and written strategies for addition and subtraction involving 2- and 3-digit numbers MA2-AR-01 completes number sentences involving addition and subtraction by finding missing values MA2-AR-02 	Use the principle of equality	2.2 Subtraction strategies
		<ul style="list-style-type: none"> Recognise equal differences and record them in number sentences 	11.3 Equivalent number sentences
		<ul style="list-style-type: none"> Use the equals sign to mean 'the same as', rather than to perform an operation 	10.2 Turnarounds and friendly pairs
		<ul style="list-style-type: none"> Apply the associative property of addition to forming multiples of 10 (Reasons about relations) 	
		Recognise and explain the connection between addition and subtraction	
		<ul style="list-style-type: none"> Use number relation principles to solve related problems (Reasons about relations) 	1.2 Fact families for addition and subtraction
		<ul style="list-style-type: none"> Demonstrate how addition and subtraction are inverse operations 	1.2 Fact families for addition and subtraction 21.3 Inverse operations
		<ul style="list-style-type: none"> Use the complement principle of addition and subtraction (Reasons about relations) 	14.1 Addition with bar models 14.2 Subtraction with bar models
		<ul style="list-style-type: none"> Explain and check solutions to problems, including by using the inverse operation 	21.3 Inverse operations
		Select strategies flexibly to solve addition and subtraction problems of up to 3 digits	
		<ul style="list-style-type: none"> Apply known mental strategies that use partitioning to add and subtract, such as bridging the decades 	4.2 Addition with partitioning 19.3 Subtraction with place value 4.3 Subtraction with partitioning 28.2 Addition and subtraction 19.2 Addition with place value
		<ul style="list-style-type: none"> Use the compensation strategy to add and subtract (Reasons about relations) 	2.1 Addition strategies 2.2 Subtraction strategies
		<ul style="list-style-type: none"> Apply the levelling and constant difference strategies (Reasons about relations) 	2.2 Subtraction strategies
		<ul style="list-style-type: none"> Represent solutions to addition and subtraction problems, including word problems, using an empty number line or bar model 	10.3 Number sentences and word problems 14.1 Addition with bar models 11.1 Solving problems with bar models 14.2 Subtraction with bar models
		<ul style="list-style-type: none"> Compare and evaluate strategies used to solve addition and subtraction problems, reasoning which strategy may be most efficient 	2.1 Addition strategies 2.2 Subtraction strategies

Stage 2A Syllabus Match

Maths Trek 3

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Additive relations A cont.		Represent money values in multiple ways <ul style="list-style-type: none"> Recognise the relationship between dollars and cents Represent equivalent amounts of money using different denominations Perform calculations with money, including finding change 	21.2 Dollars and cents 21.1 Equivalent values of money 21.2 Dollars and cents
Multiplicative relations A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 represents and uses the structure of multiplicative relations to 10×10 to solve problems MA2-MR-01 completes number sentences involving multiplication and division by finding missing values MA2-MR-02 	Generate and describe patterns <ul style="list-style-type: none"> Model, describe and record patterns of multiples Create and continue a variety of number patterns that increase or decrease by a constant amount Recognise the significance of the final digit of a whole number in determining whether a given number is even or odd (Reasons about relations) Recognise the connection between even numbers and the multiplication facts for 2 (Reasons about relations) Investigate the result of multiplying by one and zero (Reasons about relations) Use arrays to establish multiplication facts from multiples of 2 and 4, 5 and 10 <ul style="list-style-type: none"> Create and represent multiplicative structure, using the term multiples when connecting grouping to arrays Use the array structure to coordinate the number of groups with the number in each group Record the first 10 multiples formed by counting by twos, fours, fives and tens Relate <i>doubling</i> to multiplication facts for multiples of 2 Recognise that doubling is multiplying by 2 and <i>halving</i> is dividing by 2 (Reasons about relations) Recognise the relationship between one multiple and its double (Reasons about relations) Model square numbers and record in numerical and diagrammatic form 	16.1 Number patterns 16.2 Multiples 2, 4, 5, 10 16.1 Number patterns 16.2 Multiples 2, 4, 5, 10 4.1 Odd and even numbers 17.1 Multiplication facts 2, 4 17.1 Multiplication facts 2, 4 17.1 Multiplication facts 2, 4 17.2 Multiplication facts 5, 10 28.1 Fact families for multiplication and division 28.1 Fact families for multiplication and division 16.3 Multiples and repeated addition 17.1 Multiplication facts 2, 4 24.1 Division facts 2, 4 16.3 Multiples and repeated addition 17.3 Square numbers 16.3 Multiples and repeated addition

Stage 2A Syllabus Match

Maths Trek 3

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Multiplicative relations A cont.		Recall multiplication facts of 2 and 4, 5 and 10 and related division facts	
		<ul style="list-style-type: none"> Recognise and use the symbols for multiplied by (\times), divided by (\div) and equals ($=$) 	17.1 Multiplication facts 2, 4 17.2 Multiplication facts 5, 10 24.1 Division facts 2, 4
		<ul style="list-style-type: none"> Link multiplication and division fact families using arrays 	28.1 Fact families for multiplication and division
		<ul style="list-style-type: none"> Generate multiplication fact families for multiples of 2 and 4, 5 and 10 	28.1 Fact families for multiplication and division
		<ul style="list-style-type: none"> Model and apply the commutative property of multiplication 	28.1 Fact families for multiplication and division
		Represent and solve problems involving multiplication fact families	
Partitioned fractions A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 represents and compares halves, quarters, thirds and fifths as lengths on a number line and their related fractions formed by halving (eighths, sixths and tenths) MA2-PF-01 	<ul style="list-style-type: none"> Describe multiplication problems using <i>for each</i> and <i>times as many</i> 	20.3 Multiplication problem-solving
		<ul style="list-style-type: none"> Find the total of partially covered arrays 	28.1 Fact families for multiplication and division
		<ul style="list-style-type: none"> Apply the inverse relationship of multiplication and division (Reasons about relations) 	24.3 Division problem-solving
		Create fractional parts of a length using techniques other than repeated halving	
		<ul style="list-style-type: none"> Make thirds of a length 	29.3 Fractions as part of a whole
		<ul style="list-style-type: none"> Create fifths of a length 	29.3 Fractions as part of a whole
		Model and represent unit fractions, and their multiples, to a complete whole on a number line	
		<ul style="list-style-type: none"> Model fractions with fraction strips and diagrams for halves, quarters, eighths, thirds 	29.3 Fractions as part of a whole 30.1 Fractions on a number line
		<ul style="list-style-type: none"> Describe fraction families formed by dividing the whole into the same total number of equal parts as having the same denominator 	30.1 Fractions on a number line
		<ul style="list-style-type: none"> Determine the complementary fractional part needed to complete one whole (halves, quarters, eighths, thirds) (Reasons about relations) 	30.1 Fractions on a number line
		<ul style="list-style-type: none"> Recreate the whole unit from a fractional part ($\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{3}$ and $\frac{1}{8}$) (Reversible reasoning) 	29.3 Fractions as part of a whole 30.1 Fractions on a number line

Stage 2A Syllabus Match

Maths Trek 3

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Geometric measure A	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 uses grid maps and directional language to locate positions and follow routes MA2-GM-01 measures and estimates lengths in metres, centimetres and millimetres MA2-GM-02 identifies angles and classifies them by comparing to a right angle MA2-GM-03 	Position: Interpret movement on a map <ul style="list-style-type: none"> Orient a map to determine directions to travel 	32.1 Maps and plans
		<ul style="list-style-type: none"> Use given directions to follow routes on land and Aboriginal maps without a grid reference system (Reasons about spatial structure) 	32.3 Maps and directions
		<ul style="list-style-type: none"> Describe a route taken on a map using landmarks and directional language 	32.1 Maps and plans 32.3 Maps and directions
		Position: Locate positions on grid maps <ul style="list-style-type: none"> Locate positions by coordinating horizontal and vertical references 	32.2 Grid references 32.3 Maps and directions
		<ul style="list-style-type: none"> Use the array (row and column) structure of grid maps to locate position, horizontal before vertical 	32.2 Grid references 32.3 Maps and directions
		Length: Measure and compare objects using metres, centimetres and millimetres <ul style="list-style-type: none"> Measure and record lengths and distances using a combination of metres and centimetres 	8.3 Measuring with metres and centimetres
		<ul style="list-style-type: none"> Estimate lengths and distances using known lengths as benchmarks, in metres and centimetres and check by measuring 	8.1 Measuring with metres 8.2 Measuring with centimetres
		<ul style="list-style-type: none"> Compare and order lengths and distances using metres and centimetres 	8.1 Measuring with metres 8.3 Measuring with metres and centimetres
		<ul style="list-style-type: none"> Recognise the need for a formal unit smaller than the centimetre to measure length 	23.2 Measuring with millimetres
		<ul style="list-style-type: none"> Identify that there are 10 millimetres in one centimetre 	23.2 Measuring with millimetres
		<ul style="list-style-type: none"> Use the millimetre as a unit to measure lengths with a ruler 	23.2 Measuring with millimetres
		<ul style="list-style-type: none"> Record lengths using the abbreviation for millimetres (mm) 	23.2 Measuring with millimetres
		Angles: Identify angles as measures of turn <ul style="list-style-type: none"> Identify angles with 2 arms in practical situations 	25.2 Angles
		<ul style="list-style-type: none"> Identify the arms and vertex of an angle 	25.2 Angles
		<ul style="list-style-type: none"> Recognise an angle as the amount of turning between 2 arms 	25.2 Angles

Stage 2A Syllabus Match

Maths Trek 3

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Geometric measure A cont.		<ul style="list-style-type: none"> Compare angles and explain that the length of the arms does not affect the size of the angle (Reasons about spatial relations) Use the term <i>right angle</i> to describe a quarter-turn in a range of orientations (Reasons about spatial orientation) 	<p>25.2 Angles</p> <p>30.3 Right angles</p>
Two-dimensional spatial structure A	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 compares two-dimensional shapes and describes their features MA2-2DS-01 performs transformations by combining and splitting two-dimensional shapes MA2-2DS-02 estimates, measures and compares areas using square centimetres and square metres MA2-2DS-03 	<p>2D shapes: Compare and describe features of two-dimensional shapes</p> <ul style="list-style-type: none"> Describe and compare two-dimensional shapes, including parallelograms, rectangles, rhombuses, squares, trapeziums and kites Identify and describe polygons that have parallel sides and those that do not Identify quadrilaterals that have all sides equal in length Identify right angles in shapes Group quadrilaterals using one or more attributes <p>2D shapes: Transform shapes by reflecting, translating and rotating</p> <ul style="list-style-type: none"> Identify lines of symmetry in pictures, artefacts, designs and the environment Draw lines of symmetry on given shapes and identify quadrilaterals that do not have lines of symmetry Create and record tessellating designs by reflecting, translating and rotating triangles Apply and describe amounts of rotation including half-turns, quarter-turns and three-quarter-turns when creating designs <p>Area: Use square centimetres to measure and estimate the areas of rectangles</p> <ul style="list-style-type: none"> Create the array structure of area using squares (1 cm × 1 cm) in rows and columns Recognise that area can be measured in square centimetres Discuss strategies to estimate area in square centimetres Explain how the grid structure of rows and columns helps to find the area (Reasons about spatial structure) 	<p>20.2 Quadrilaterals</p> <p>20.2 Quadrilaterals</p> <p>20.2 Quadrilaterals</p> <p>20.2 Quadrilaterals</p> <p>20.2 Quadrilaterals</p> <p>19.1 Line symmetry</p> <p>20.2 Quadrilaterals</p> <p>30.2 Tessellation</p> <p>30.2 Tessellation</p> <p>12.3 Area with square centimetres</p> <p>12.3 Area with square centimetres</p> <p>12.3 Area with square centimetres</p> <p>12.3 Area with square centimetres</p>

Stage 2A Syllabus Match

Maths Trek 3

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Two-dimensional spatial structure A cont.		<ul style="list-style-type: none"> Estimate and measure the areas of squares and rectangles (within the range of 100 square centimetres) Record area in square centimetres using numerals and words Use efficient strategies for counting large numbers of square centimetres 	12.3 Area with square centimetres 12.3 Area with square centimetres 12.3 Area with square centimetres
		Area: Use square metres to measure and estimate the areas of rectangles <ul style="list-style-type: none"> Recognise the need for a formal unit larger than the square centimetre to measure area Construct a square metre and use it to measure the areas of large squares and rectangles Recognise that an area of one square metre need not be a square (Reasons about spatial structure) Record areas in square metres using numerals and words Estimate the areas of squares and rectangles in square metres 	12.2 Area with square metres 12.2 Area with square metres 12.2 Area with square metres 12.2 Area with square metres 12.2 Area with square metres
Three-dimensional spatial structure A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 makes and sketches models and nets of three-dimensional objects including prisms and pyramids MA2-3DS-01 estimates, measures and compares capacities (internal volumes) using litres, millilitres and volumes using cubic centimetres MA2-3DS-02 	3D objects: Make models of three-dimensional objects to compare and describe key features <ul style="list-style-type: none"> Identify the differences between prisms (including cubes), pyramids and cylinders Construct models of prisms, pyramids and cylinders using physical or virtual manipulatives, identifying their features Deconstruct everyday packages that are prisms (including cubes) to create nets Investigate the variety of nets that can be used to create a particular prism 	26.1 Pyramids and prisms 26.2 Nets of 3D objects 26.1 Pyramids and prisms 26.2 Nets of 3D objects 26.2 Nets of 3D objects 26.2 Nets of 3D objects
		Volume: Measure and order containers using litres <ul style="list-style-type: none"> Recognise the need for formal units to measure capacity (internal volume) accurately Use the litre as a unit to measure capacities (internal volumes) to the nearest litre Relate the litre to familiar everyday containers Recognise that one-litre containers can be a variety of shapes (Reasons about spatial structure) 	15.2 Measuring with litres 15.2 Measuring with litres 15.2 Measuring with litres 15.2 Measuring with litres

Stage 2A Syllabus Match

Maths Trek 3

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Three-dimensional spatial structure A cont.		<ul style="list-style-type: none"> Record capacities (internal volumes) using the abbreviation for litres (L) Estimate the capacity (internal volume) of a container in litres and check by measuring 	<p>15.2 Measuring with litres</p> <p>15.2 Measuring with litres</p>
		Volume: Compare objects using familiar metric units of volume <ul style="list-style-type: none"> Construct rectangular prisms using cubic-centimetre blocks and describe the volumes in terms of layers Record volumes using numerals and words Compare the volumes of 2 or more objects made from cubic-centimetre blocks 	<p>25.3 Connecting cubes</p> <p>25.3 Connecting cubes</p> <p>25.3 Connecting cubes</p>
Non-spatial measure A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 estimates, measures and compares the masses of objects using kilograms and grams MA2-NSM-01 represents and interprets analog and digital time in hours, minutes and seconds MA2-NSM-02 	Mass: Compare objects using the kilogram <ul style="list-style-type: none"> Recognise the need for a formal unit to measure mass Identify familiar objects that have a mass of about one kilogram Record masses using the abbreviation for kilograms (kg) Find objects that have an estimated mass of <i>more than, less than</i> and <i>about the same as</i> one kilogram and check by comparing to a 1 kg mass 	<p>12.1 Measuring with kilograms</p> <p>12.1 Measuring with kilograms</p> <p>12.1 Measuring with kilograms</p> <p>12.1 Measuring with kilograms</p>
		Time: Represent and read analog time <ul style="list-style-type: none"> Use minutes to describe the duration of events Identify 30 minutes as being a half-hour and 60 minutes as an hour Connect the quarter-hour to 15 minutes Recognise that the position of the numerals on an analog timepiece often represents 2 different values Recognise that 5-minute intervals (corresponding to the hour markers) are used as benchmarks to read time on an analog clock Read time as past the hour to half-past and then towards the hour Read analog clocks to the minute 	<p>29.1 Seconds, minutes, hours 29.2 Duration of time</p> <p>29.2 Duration of time</p> <p>23.3 Time to the nearest minute 29.2 Duration of time</p> <p>23.3 Time to the nearest minute 29.2 Duration of time</p> <p>7.1 Time past the hour 15.1 Time to the hour</p> <p>7.1 Time past the hour 15.1 Time to the hour</p> <p>23.3 Time to the nearest minute</p>

Stage 2A Syllabus Match

Maths Trek 3

Statistics and probability

Mathematical concept	Outcomes	Content	Topics
Data A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 collects discrete data and constructs graphs using a given scale MA2-DATA-01 interprets data in tables, dot plots and column graphs MA2-DATA-02 	Collect discrete data	
		• Pose questions about a matter of interest to obtain information that can be recorded in categories	6.1 Collecting and organising data
		• Collect data from identified sources	6.1 Collecting and organising data
		• Predict and create a list of categories for efficient data collection in relation to a matter of interest	INV How do I measure up?*
		Organise and display data using tables and graphs	
		• Create a list or table to organise the data	6.1 Collecting and organising data INV How do I measure up?*
		• Construct column graphs (with scale intervals of 1) and dot plots using relevant software where appropriate	7.2 Column graphs 28.3 Column graphs
		• Mark equal spaces (intervals) on axes, name and label axes and choose appropriate titles for column graphs	7.2 Column graphs 28.3 Column graphs
		Interpret and compare data	
		• Describe and interpret information presented in tally tables and column graphs	6.2 Predicting possible outcomes 6.3 Predicting possible outcomes with spinners 7.3 Interpreting graphs 28.3 Column graphs
Chance A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 records and compares the results of chance experiments MA2-CHAN-01 	Identify possible outcomes from chance experiments	
		• Use the term <i>outcome</i> to describe any possible result of a chance experiment	6.2 Predicting possible outcomes 6.3 Predicting possible outcomes with spinners
		• Record all possible outcomes in a chance experiment where the outcomes are equally likely	6.2 Predicting possible outcomes 6.3 Predicting possible outcomes with spinners
		• Record all possible combinations in a chance situation where the outcomes are equally likely	26.3 Possible combinations
		• Predict the number of times each outcome might occur in a chance experiment involving a set number of trials (Probabilistic reasoning)	6.2 Predicting possible outcomes 6.3 Predicting possible outcomes with spinners
		• Conduct experiments and compare the predicted and actual results where the outcomes are equally likely	6.2 Predicting possible outcomes 6.3 Predicting possible outcomes with spinners

* Where required, investigations and problem-solving units are listed in addition to the topics to fully cover the Syllabus Content.

Stage 2B Syllabus Match

Maths Trek 4

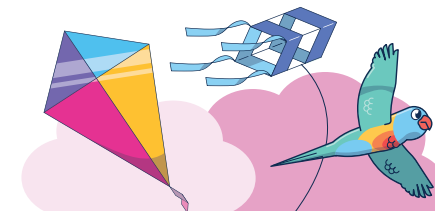


Working mathematically

Outcome MAO-WM-01 is comprehensively covered in the Maths Trek program. Students develop mathematical understanding, fluency, reasoning and problem-solving skills as they work through the sequence of topics, revision, investigations, problem-solving strategies and practice problems.

A student:

- develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01



Number and algebra

Mathematical concept	Outcomes	Content	Topics
Representing numbers using place value B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 applies an understanding of place value and the role of zero to represent numbers to at least tens of thousands MA2-RN-01 represents and compares decimals up to 2 decimal places using place value MA2-RN-02 	Whole numbers: Order numbers in the thousands	
		<ul style="list-style-type: none"> Arrange numbers in the thousands in ascending and descending order 	16.3 Comparing and ordering numbers
		<ul style="list-style-type: none"> Recognise and describe how rearranging digits changes the size of a number (Reasons about relations) 	16.3 Comparing and ordering numbers
		<ul style="list-style-type: none"> Identify the nearest thousand, 10 thousand or 100 thousand to numbers 	8.2 Rounding to ten thousands
		Whole numbers: Apply place value to partition, regroup and rename numbers up to 6 digits	
		<ul style="list-style-type: none"> Name thousands using the place value grouping of ones, tens and hundreds of thousands 	1.2 Place value to ten thousands 3.1 Place value and expanded notation
		<ul style="list-style-type: none"> Use place value to expand the number notation 	3.1 Place value and expanded notation
		<ul style="list-style-type: none"> Partition numbers of up to 6 digits in non-standard forms 	10.2 Place value and expanded notation
		Whole numbers: Recognise and represent numbers that are 10, 100 or 1000 times as large	
		<ul style="list-style-type: none"> Recognise the number of tens, hundreds or thousands in a number 	1.2 Place value to ten thousands 19.3 Place value to hundred thousands
		<ul style="list-style-type: none"> Describe how making a number 10, 100 or 1000 times as large changes the place value of digits 	2.3 Multiplication by 10 16.2 Multiplying and dividing by 10, 100, 1000

Stage 2B Syllabus Match

Maths Trek 4

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Representing numbers using place value B cont.		Decimals: Extend the application of the place value system from whole numbers to tenths and hundredths	
		• Divide a length representing one whole into 10 equal parts and label the divisions using decimal notation	11.2 Tenths on a number line
		• Use the decimal point as a marker to identify the position of the ones digit when expressing tenths as decimals	11.1 Place value to tenths 11.2 Tenths on a number line
		• Recognise that 10-tenths is recorded as 1.0 and regroup when using decimal notation	11.2 Tenths on a number line
		• Represent and compare tenths as decimals using linear representations (Reasons about relations)	11.2 Tenths on a number line
		• Subdivide tenths into 10 equal parts and record hundredths using place value	24.3 Hundredths on a number line
		• Express decimals as both tenths and hundredths	24.2 Place value to hundredths
		• Locate and order decimals representing tenths and hundredths on a number line, describing their relative size	24.3 Hundredths on a number line
		• Interpret zero digits at the end of a decimal	24.2 Place value to hundredths
		• Distinguish between the role of zero in various positions	24.3 Hundredths on a number line
		Decimals: Make connections between fractions and decimal notation	
		• Record equivalent measurements using decimals	28.2 Connecting fractions and decimals
		• Connect fraction strips showing tenths to a number line marked in hundredths	28.2 Connecting fractions and decimals
		• Compare and order decimals of up to 2 decimal places	24.3 Hundredths on a number line 28.2 Connecting fractions and decimals
		• Make connections between fractions and decimal notation for key benchmark values (Reasons about relations)	28.2 Connecting fractions and decimals

Stage 2B Syllabus Match

Maths Trek 4

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Additive relations B	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 selects and uses mental and written strategies for addition and subtraction involving 2- and 3-digit numbers MA2-AR-01 completes number sentences involving addition and subtraction by finding missing values MA2-AR-02 	Partition, rearrange and regroup numbers to at least 1000 to solve additive problems	23.1 Turnarounds and friendly pairs
		• Use quantity values and non-standard partitioning to solve addition and subtraction problems	1.3 Addition 15.2 Addition 19.1 Addition
		• Model addition with and without regrouping and record the method used	2.1 Subtraction 15.3 Subtraction 28.1 Addition and subtraction
		• Model subtraction with and without regrouping and record the method used	19.2 Subtraction 28.1 Addition and subtraction
		• Use an algorithm with understanding to record addition and subtraction calculations, where efficient, involving 3-digit numbers	15.2 Addition 15.3 Subtraction 19.2 Subtraction
		• Recognise how hundreds are exchanged in subtraction algorithms requiring regrouping	15.3 Subtraction 19.2 Subtraction 28.1 Addition and subtraction
		• Recognise when mental strategies would be more efficient than a vertical algorithm for subtraction (Reasons about relations)	19.2 Subtraction
		• Solve subtraction questions with missing digits given the difference (Reasons about relations)	15.3 Subtraction
		Apply addition and subtraction to familiar contexts, including money and budgeting	
		• Use estimation to check the validity of solutions to addition and subtraction problems, including those involving money	6.3 Budgets 17.1 Estimation strategies
		• Reflect on a chosen strategy for solving a problem, considering whether it can be improved	19.1 Addition
		• Interpret problems involving money as requiring either addition or subtraction	6.2 Calculating with money 6.3 Budgets
		Complete number sentences involving additive relations to find unknown quantities	
		• Calculate missing numbers by completing number sentences involving addition and subtraction (Algebraic reasoning)	26.3 Inverse operations
		• Find the missing number in an equivalent number sentence involving operations of addition or subtraction on both sides of the equals sign (Algebraic reasoning)	15.1 Equivalent number sentences
		• Create word problems that correspond to given addition and subtraction number sentences	19.1 Addition 19.2 Subtraction

Stage 2B Syllabus Match

Maths Trek 4

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Multiplicative relations B	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 represents and uses the structure of multiplicative relations to 10×10 to solve problems MA2-MR-01 completes number sentences involving multiplication and division by finding missing values MA2-MR-02 	Investigate number sequences involving related multiples	
		• Generate number patterns using related multiples	2.2 Multiples
		• Investigate number patterns involving related multiples	2.2 Multiples
		Use known number facts and strategies	
		• Apply the known strategy of doubling to connect multiples of 3 to 6 and 4 to 8 (Reasons about relations)	3.2 Multiplication facts 2, 4, 8, 5, 10 3.3 Multiplication facts 3, 6, 9
		• Use known facts to find unknown multiples (Reasons about relations)	3.2 Multiplication facts 2, 4, 8, 5, 10 3.3 Multiplication facts 3, 6, 9
		Use the structure of the area model to represent multiplication and division	
		• Create and represent multiplicative structure, moving from arrays to partially covered area models	4.3 Modelling multiplication with arrays 10.1 Factors 25.3 Modelling division with area
		Use number properties to find related multiplication facts	
		• Use the commutative property of multiplication	3.2 Multiplication facts 2, 4, 8, 5, 10 4.3 Modelling multiplication with arrays 3.3 Multiplication facts 3, 6, 9 10.1 Factors
		• Use the associative property within multiplication to regroup the factors (Reasons about structure)	4.3 Modelling multiplication with arrays
		• Use flexible partitioning within multiplication (Reasons about relations)	4.3 Modelling multiplication with arrays
		• Generate and recall multiplication fact families up to 10×10	3.2 Multiplication facts 2, 4, 8, 5, 10 3.3 Multiplication facts 3, 6, 9 25.1 Division facts 2, 4, 8, 5, 10 25.2 Division facts 3, 6, 9 28.3 Fact families for multiplication and division
		Operate with multiples of 10	
		• Use multiplication facts with multiples of 10 to multiply a one-digit number by a multiple of 10	2.3 Multiplication by 10
		• Use place value to rename groups of 10 to multiply	2.3 Multiplication by 10
		• Apply the commutative and associative properties to multiply by multiples of 10	30.1 Turnarounds and friendly pairs

Stage 2B Syllabus Match

Maths Trek 4

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Multiplicative relations B cont.		Represent and solve word problems with number sentences involving multiplication or division	
		<ul style="list-style-type: none"> Use the equals sign to record equivalent number relationships involving multiplication (Reasons about relations) 	15.1 Equivalent number sentences
		<ul style="list-style-type: none"> Complete number sentences involving multiplication and division by calculating missing numbers (Reasons about relations) 	26.3 Inverse operations
Partitioned fractions B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 represents and compares halves, quarters, thirds and fifths as lengths on a number line and their related fractions formed by halving (eighths, sixths and tenths) MA2-PF-01 	Represent and solve multiplication and division (both sharing and grouping) word problems using number sentences	6.1 Multiplication problem-solving 23.3 Multiplication using the area model 25.3 Modelling division with area
		Model equivalent fractions as lengths	
		<ul style="list-style-type: none"> Represent the equivalence of fractions with related denominators as lengths, using concrete materials, diagrams and number lines 	21.1 Equivalent fractions
		<ul style="list-style-type: none"> Recognise the need to have equal wholes to compare partitioned fractions (Reasoning about relations) 	21.1 Equivalent fractions
		<ul style="list-style-type: none"> Represent fractions with the same-size whole to make valid comparisons (denominators of 2, 4 and 8; 3 and 6; 5 and 10) 	21.1 Equivalent fractions
		Represent fractional quantities equal to and greater than one	
		<ul style="list-style-type: none"> Rename 2 halves, 3 thirds, 4 quarters, 5 fifths, 6 sixths, 8 eighths and 10 tenths as one whole 	23.2 Mixed numerals
		<ul style="list-style-type: none"> Regroup fractional parts beyond one 	23.2 Mixed numerals
		<ul style="list-style-type: none"> Represent totals of halves, thirds, quarters and fifths that extend beyond one 	20.3 Fractions on a number line 23.2 Mixed numerals
		<ul style="list-style-type: none"> Determine the relative location of one-quarter and one-half when a number line extends beyond one 	20.3 Fractions on a number line

Stage 2B Syllabus Match

Maths Trek 4

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Geometric measure B	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 uses grid maps and directional language to locate positions and follow routes MA2-GM-01 measures and estimates lengths in metres, centimetres and millimetres MA2-GM-02 identifies angles and classifies them by comparing to a right angle MA2-GM-03 	Position: Create and interpret grid maps <ul style="list-style-type: none"> Create simple maps and plans from an aerial view, labelling grid references 	17.2 Grid references
		<ul style="list-style-type: none"> Identify and mark locations on maps and plans, given their grid references 	17.2 Grid references
		Position: Use directional language and describe routes with grid maps <ul style="list-style-type: none"> Use a given grid map and compass directions (N, S, E, W) to plan, describe and show a route from one location to another 	17.3 Maps, pathways and directions
		<ul style="list-style-type: none"> Use natural resources or landmarks to identify north, south, east, west 	17.3 Maps, pathways and directions
		<ul style="list-style-type: none"> Relate compass directions to amounts of turn 	17.3 Maps, pathways and directions
		<ul style="list-style-type: none"> Describe a return journey between 2 locations on a grid map (Reasons about spatial orientation) 	17.3 Maps, pathways and directions
		Length: Use scaled instruments to measure and compare lengths <ul style="list-style-type: none"> Select and use an appropriate scaled instrument to measure lengths and distances 	11.3 Measuring perimeter 29.2 Measuring with millimetres
		<ul style="list-style-type: none"> Select and use an appropriate unit to estimate, measure and compare lengths and distances 	11.3 Measuring perimeter 29.2 Measuring with millimetres
		<ul style="list-style-type: none"> Recognise the features of a three-dimensional object associated with length that can be measured 	29.2 Measuring with millimetres
		<ul style="list-style-type: none"> Use the term <i>perimeter</i> to describe the distance around the boundary 	11.3 Measuring perimeter
		<ul style="list-style-type: none"> Estimate and measure the perimeters of quadrilaterals 	12.1 Calculating perimeter
		<ul style="list-style-type: none"> Convert between metres and centimetres, and between centimetres and millimetres 	29.2 Measuring with millimetres
		<ul style="list-style-type: none"> Record lengths and distances using decimal notation to 2 decimal places 	29.3 Millimetres, centimetres and metres

Stage 2B Syllabus Match

Maths Trek 4

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Geometric measure B cont.		Angles: Compare angles to a right angle	
		• Compare angles to a right angle using an informal means	21.2 Angles
		• Recognise and describe angles as <i>less than</i> , <i>equal to</i> , <i>about the same as</i> or <i>greater than</i> a right angle	21.2 Angles
		• Describe angles in comparison to quarter-turns as acute, right, obtuse, straight, reflex or a revolution	21.2 Angles
Two-dimensional spatial structure B	A student: • develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 • compares two-dimensional shapes and describes their features MA2-2DS-01 • performs transformations by combining and splitting two-dimensional shapes MA2-2DS-02 • estimates, measures and compares areas using square centimetres and square metres MA2-2DS-03	2D shapes: Create two-dimensional shapes that result from combining and splitting common shapes	
		• Combine common two-dimensional shapes, including quadrilaterals, to form other common shapes or designs	30.2 Combining shapes
		• Split a given shape into 2 or more common shapes and describe the result	30.2 Combining shapes
		• Record the arrangements of common shapes used to create other shapes	30.2 Combining shapes
		2D shapes: Create symmetrical patterns and shapes	
		• Create and record tessellating designs by reflecting, translating and rotating triangles or quadrilaterals	21.3 Tessellation
		• Apply and describe amounts of rotation, including half-turns, quarter-turns and three-quarter-turns, when creating designs	10.3 Symmetrical patterns 21.3 Tessellation
		Area: Measure the areas of shapes using the grid structure	
		• Measure the areas of rectangles and right-angled triangles using a square-centimetre grid overlay	12.2 Area 12.3 Area of irregular shapes
		• Estimate the areas of shapes found in the environment using efficient strategies (non-count-by-one) with a grid overlay	12.3 Area of irregular shapes
		• Recognise that rectangles with different side lengths can have the same area	12.2 Area
		Area: Compare surfaces using familiar metric units of area	
		• Estimate before measuring to determine the larger of 2 rectangular areas in square centimetres	12.2 Area
		• Estimate before measuring to determine the larger of 2 rectangular areas in square metres	12.2 Area

Stage 2B Syllabus Match

Maths Trek 4

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Three-dimensional spatial structure B	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 makes and sketches models and nets of three-dimensional objects including prisms and pyramids MA2-3DS-01 estimates, measures and compares capacities (internal volumes) using litres, millilitres and volumes using cubic centimetres MA2-3DS-02 	3D objects: Connect three-dimensional objects and two-dimensional representations	
		Identify features of prisms and pyramids (faces, vertices and edges) and cylinders (curved/flat surfaces and boundaries) from images	4.1 Drawing pyramids and prisms 14.3 Views of 3D objects
		Create sketches of rectangular prisms and pyramids, showing depth	4.1 Drawing pyramids and prisms
		Create sketches of three-dimensional objects from different views, including top, front and side views (Reasons about spatial relations)	14.3 Views of 3D objects
		Draw different views on isometric grids of an object constructed from connecting cubes	14.3 Views of 3D objects
		Interpret given drawings to make models of three-dimensional objects using connecting cubes (Reasons about spatial visualisation)	14.3 Views of 3D objects
		Volume: Use scaled instruments to measure and compare capacities (internal volumes)	
		Recognise the need for a formal unit smaller than the litre to measure capacity (internal volume)	7.1 Measuring with litres and millilitres
		Use a scaled instrument to relate 1000 millilitres to one litre	7.1 Measuring with litres and millilitres 7.3 Converting litres and millilitres 7.2 Reading graduated scales
		Relate benchmark values to familiar everyday containers	7.1 Measuring with litres and millilitres
		Calibrate a container by marking 100 mL increments to measure capacity (internal volume) to the nearest 100 mL	7.1 Measuring with litres and millilitres
		Record capacity (internal volume) using the abbreviation for millilitres (mL) and litres (L)	7.1 Measuring with litres and millilitres
		Compare and order the capacities (internal volumes) of 2 or more containers measured in millilitres	7.1 Measuring with litres and millilitres
		Estimate the capacity (internal volume) of a container to common benchmark values, such as 250 mL, and check by measuring	7.1 Measuring with litres and millilitres

Stage 2B Syllabus Match

Maths Trek 4

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Non-spatial measure B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 estimates, measures and compares the masses of objects using kilograms and grams MA2-NSM-01 represents and interprets analog and digital time in hours, minutes and seconds MA2-NSM-02 	Mass: Use scaled instruments to measure and compare masses	
		• Recognise the need for a formal unit smaller than the kilogram	8.1 Measuring with grams
		• Use a scaled instrument to relate 1000 grams to one kilogram	7.2 Reading graduated scales 8.1 Measuring with grams
		• Identify familiar objects that could be measured in grams	8.1 Measuring with grams
		• Measure and record mass in grams (g) using a scaled instrument	8.1 Measuring with grams
		• Compare 2 or more objects by mass measured in kilograms and grams using a set of scales	8.3 Measuring with kilograms and grams
		• Interpret commonly used fractions of a kilogram, including $\frac{1}{2}$, $\frac{1}{4}$, $\frac{3}{4}$, and relate these to the number of grams	8.3 Measuring with kilograms and grams
		• Record masses greater than a kilogram using kilograms and grams	8.3 Measuring with kilograms and grams
		Time: Represent and interpret digital time displays	
		• Identify situations where duration is measured in seconds	30.3 Converting units of time
		• Read or set the time on digital devices to the minute or second, recognising there are 60 seconds in one minute	32.3 Time to the nearest minute
		• Recognise that the hour is read first in a digital display	32.3 Time to the nearest minute
		• Determine the time remaining until the next hour on a digital clock	32.2 Reading and interpreting timetables 32.3 Time to the nearest minute
		Time: Use am and pm notation	
		• Record times using the colon notation with am and pm to distinguish between morning and evening	32.1 Time (am and pm)
		• Relate the terms <i>midday</i> or <i>noon</i> and <i>midnight</i> to am and pm	32.1 Time (am and pm)
		• Relate analog notation to digital notation for time	32.1 Time (am and pm) 32.3 Time to the nearest minute

Stage 2B Syllabus Match

Maths Trek 4

Statistics and probability

Mathematical concept	Outcomes	Content	Topics
Data B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 collects discrete data and constructs graphs using a given scale MA2-DATA-01 interprets data in tables, dot plots and column graphs MA2-DATA-02 	Select and trial methods for data collection	
		<ul style="list-style-type: none"> Create a survey and related recording sheet, considering the appropriate organisation of categories for data collection 	4.2 Collecting and organising data
		<ul style="list-style-type: none"> Refine survey questions as necessary after a small trial 	4.2 Collecting and organising data
		<ul style="list-style-type: none"> Conduct a survey or make observations to collect categorical or numerical data 	4.2 Collecting and organising data
		Construct and interpret data displays with many-to-one scales	
		<ul style="list-style-type: none"> Use a given many-to-one scale to represent discrete data in column graphs 	20.1 Column graphs
		<ul style="list-style-type: none"> Use data in a spreadsheet to create column graphs with units on vertical axes that are in multiples 	20.1 Column graphs
		<ul style="list-style-type: none"> Interpret and evaluate the effectiveness of various data displays found in media and in factual texts where displays represent data using a scale of many-to-one 	16.1 Dot plots 20.2 Comparing graphs
Chance B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 records and compares the results of chance experiments MA2-CHAN-01 	Describe the likelihood of outcomes of chance events	
		<ul style="list-style-type: none"> Use the terms <i>equally likely</i>, <i>likely</i> and <i>unlikely</i> to describe the chance of everyday events occurring 	14.1 Describing possible outcomes 24.1 Predicting possible outcomes
		<ul style="list-style-type: none"> Compare the likelihood of obtaining particular outcomes in a simple chance experiment by predicting, conducting the experiment and comparing the results with the prediction 	24.1 Predicting possible outcomes
		Identify when events are affected by previous events	
		<ul style="list-style-type: none"> Identify and discuss events where the chance of one event occurring will not be affected by the occurrence of the other 	14.2 Dependent and independent events
		<ul style="list-style-type: none"> Compare events where the chance of one event occurring is affected by the occurrence of the other (Reasons about relations) 	14.2 Dependent and independent events