



Maths Trek

NSW Syllabus Match

Stage 3

NSW Syllabus Edition

Refer to the tables to see how the Maths Trek NSW Syllabus Edition topics match the NSW Mathematics Syllabus for Stage 3.

Stage 3A Syllabus Match

Maths Trek 5



Working mathematically

Outcome MAO-WM-01 is comprehensively covered in the Maths Trek program. Students develop mathematical understanding, fluency, reasoning and problem-solving skills as they work through the sequence of topics, revision, investigations, problem-solving strategies and practice problems.

A student:

- develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01



Number and algebra

Mathematical concept	Outcomes	Content	Topics
Represents numbers A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 applies an understanding of place value and the role of zero to represent the properties of numbers MA3-RN-01 compares and orders decimals up to 3 decimal places MA3-RN-02 determines percentages of quantities, and finds equivalent fractions and decimals for benchmark percentage values MA3-RN-03 	Whole numbers: Recognise, represent and order numbers in the millions <ul style="list-style-type: none"> Name millions using the place value grouping of ones, tens and hundreds 	2.1 Place value to millions 10.1 Place value beyond millions
		<ul style="list-style-type: none"> Arrange numbers in the millions in ascending and descending order using place value 	2.1 Place value to millions 10.1 Place value beyond millions
		<ul style="list-style-type: none"> Round numbers to a specified place value 	3.1 Rounding to hundred thousands 28.2 Rounding using a target digit strategy
		Whole numbers: Apply place value to partition, regroup and rename numbers to 1 billion <ul style="list-style-type: none"> Recognise 1000 thousands is 1 million and 1000 millions is 1 billion 	29.2 Place value to billions
		<ul style="list-style-type: none"> Regroup numbers in different forms (Reasons about quantity) 	29.1 Place value and expanded notation
		<ul style="list-style-type: none"> Partition numbers to 1 billion in non-standard forms 	29.1 Place value and expanded notation
		Decimals and percentages: Recognise that the place value system can be extended beyond hundredths <ul style="list-style-type: none"> Express thousandths as decimals 	7.2 Place value to thousandths
		<ul style="list-style-type: none"> Interpret decimal notation for thousandths 	25.3 Measuring with litres and millilitres
		<ul style="list-style-type: none"> Indicate the place value of digits in decimal numbers of up to 3 decimal places 	7.2 Place value to thousandths 7.3 Rounding decimals
		<ul style="list-style-type: none"> Use place value to partition decimals 	7.2 Place value to thousandths

Stage 3A Syllabus Match

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Number and algebra

Mathematical concept	Outcomes	Content	Topics
Represents numbers A cont.		<p>Decimals and percentages: Compare, order and represent decimals</p> <ul style="list-style-type: none"> Compare and order decimal numbers of up to 3 decimal places Interpret zero digit(s) at the end of a decimal Compare the place value of digits by determining numbers that are 10 or 100 times the original decimal number as well as $\frac{1}{10}$ or $\frac{1}{100}$ times the original decimal numbers Approximate the size of decimals Place decimal numbers of up to 3 decimal places on a number line 	<p>21.3 Comparing decimals</p> <p>21.3 Comparing decimals</p> <p>19.3 Multiply decimals by 10 or 100</p> <p>7.3 Rounding decimals</p> <p>7.2 Place value to thousandths</p>
Additive relations A	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 selects and applies appropriate strategies to solve addition and subtraction problems MA3-AR-01 	<p>Apply efficient mental and written strategies to solve addition and subtraction problems</p> <ul style="list-style-type: none"> Solve word problems, including multistep problems Apply known strategies such as levelling, addition for subtraction, using constant difference, and bridging (Reasons about relations) Use place value to add or subtract 3 or more numbers with different numbers of digits Determine when it would be more efficient to use a calculator to add numbers Identify efficient and inefficient multidigit subtraction strategies <p>Use estimation and place value understanding to determine the reasonableness of solutions</p> <ul style="list-style-type: none"> Round numbers appropriately when obtaining estimates to numerical calculations Use place value understanding to check for errors in calculations Use estimation to check the reasonableness of solutions to addition and subtraction calculations 	<p>14.3 Multi-step problems – add and subtract</p> <p>14.2 Subtraction with zeros</p> <p>2.2 Addition</p> <p>2.3 Subtraction</p> <p>14.1 Addition</p> <p>14.2 Subtraction with zeros</p> <p>3.1 Rounding to hundred thousands</p> <p>3.2 Estimation strategies</p> <p>3.2 Estimation strategies</p> <p>14.1 Addition</p> <p>14.2 Subtraction with zeros</p> <p>28.2 Rounding using a target digit strategy</p> <p>28.3 Estimation strategies</p> <p>28.3 Estimation strategies</p>

Stage 3A Syllabus Match

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Number and algebra

Mathematical concept	Outcomes	Content	Topics
Multiplicative relations A	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 selects and applies appropriate strategies to solve multiplication and division problems MA3-MR-01 constructs and completes number sentences involving multiplicative relations, applying the order of operations to calculations MA3-MR-02 	Determine products and factors	
		• Use the term product to describe the result of multiplying 2 or more numbers	1.2 Fact families for multiplication and division
		• Model different ways to show a whole number as a product (Reasons about structure)	17.1 Factors
		• Determine factors for a given whole number	17.1 Factors
		• Determine whether a number is prime, composite or neither (0 or 1)	17.2 Prime and composite numbers
		Use partitioning and place value to multiply 2-, 3- and 4-digit numbers by one-digit numbers	
		• Use mental strategies to multiply one-digit numbers by 10, 100, 1000 and their multiples	1.2 Fact families for multiplication and division
		• Estimate the product of 2 numbers (one-digit by 2- or 3-digit numbers) using multiples of 10 or 100	3.2 Estimation strategies 28.3 Estimation strategies
		• Use informal written strategies such as the area model to solve multiplication and division problems	6.3 Multiplication using the area model 8.2 Multiplication using split and multiply
		• Use the distributive property with the area model to partition numbers in representing multiplication problems	6.3 Multiplication using the area model 8.2 Multiplication using split and multiply
		• Use the distributive property with partial products to solve problems by multiplying the hundreds, then the tens and then the ones	7.1 Multiplication using the area model
		• Record the product of multiplying by a one-digit number using a formal algorithm	10.2 Multiplication – 3 digits \times 1 digit 24.2 Multiplication by tens and hundreds
		Select and apply mental and written strategies to multiply 2- and 3-digit numbers by 2-digit numbers	
		• Factorise numbers to aid mental multiplication	17.1 Factors
		• Extend the area model to represent 2-digit by 2-digit multiplication	24.3 Multiplication using the area model
		• Use a multiplication algorithm with understanding (Reasons about relations)	24.2 Multiplication by tens and hundreds 25.1 Multiplication – 3 digits \times 2 digits
		• Solve multiplication word problems	24.1 Multiplication 25.1 Multiplication – 3 digits \times 2 digits

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Number and algebra

Mathematical concept	Outcomes	Content	Topics
Multiplicative relations A cont.		Represent and solve division problems with whole number remainders	
		• Model division, including where the answer involves a remainder, using materials or diagrams	1.3 Modelling division 19.2 Division with remainders
		• Record remainders in words to division problems	19.2 Division with remainders
		• Use known multiplication fact families to solve division problems for which answers may include a remainder	15.2 Division 15.3 Division
		• Use the term <i>quotient</i> to describe the result of a division calculation	1.2 Fact families for multiplication and division 15.2 Division 15.3 Division
		• Show the connection between division and multiplication involving the divisor and quotient	15.2 Division 19.2 Division with remainders
		Select and apply strategies to divide a number with 3 or more digits by a one-digit divisor	
		• Estimate the result of dividing by a one-digit divisor	3.2 Estimation strategies 28.3 Estimation strategies
		• Use knowledge of multiples to partition as appropriate and divide	15.2 Division 15.3 Division 17.3 Division
		• Apply and record appropriate strategies to solve division word problems	1.3 Modelling division 17.3 Division
		• Use and interpret remainders in solutions to division problems	15.2 Division 15.3 Division 19.2 Division with remainders 23.3 Division with remainders
		• Use digital technologies to divide whole numbers by one- and 2-digit divisors	20.1 Comparing and ordering fractions
		Use estimation and rounding to check the reasonableness of answers to calculations	
		• Use estimation to check the reasonableness of answers to multiplication and division calculations	3.2 Estimation strategies 28.3 Estimation strategies

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Number and algebra

Mathematical concept	Outcomes	Content	Topics
Representing quantity fractions A	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 compares and orders fractions with denominators of 2, 3, 4, 5, 6, 8 and 10 MA3-RQF-01 determines $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$ and $\frac{1}{10}$ of measures and quantities MA3-RQF-02 	Recognise the role of the number 1 as representing the whole	
		<ul style="list-style-type: none"> Compare halves and quarters of different sized wholes 	21.2 Subtracting fractions from one whole
		<ul style="list-style-type: none"> Justify the need for fractions to refer to the number 1 as the common whole (Reasons about quantity) 	21.2 Subtracting fractions from one whole
		Compare and order common unit fractions	
		<ul style="list-style-type: none"> Compare unit fractions as numbers to the benchmark value $\frac{1}{2}$ 	20.1 Comparing and ordering fractions
		<ul style="list-style-type: none"> Compare and order unit fractions with denominators of 2, 3, 4, 5, 6, 8 and 10 by placing them on a number line 	20.1 Comparing and ordering fractions
		Solve problems involving addition and subtraction of fractions with the same denominator	
		<ul style="list-style-type: none"> Represent the sum of fractions with the same denominator, recreating the whole, where the result may exceed one 	20.3 Adding and subtracting fractions 21.1 Adding fractions
		<ul style="list-style-type: none"> Find the difference between fractions with the same denominator and interpret the answer 	20.3 Adding and subtracting fractions
		<ul style="list-style-type: none"> Solve word problems that involve fractions with the same denominator 	21.1 Adding fractions
		<ul style="list-style-type: none"> Use diagrams, objects and mental strategies to subtract a unit fraction from any whole number including 1 (the complement principle) 	21.2 Subtracting fractions from one whole

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Maths Trek 5

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Geometric measure A	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 locates and describes points on a coordinate plane MA3-GM-01 selects and uses the appropriate unit and device to measure lengths and distances including perimeters MA3-GM-02 measures and constructs angles, and identifies the relationships between angles on a straight line and angles at a point MA3-GM-03 	Position: Explore the Cartesian coordinate system	
		<ul style="list-style-type: none"> Recognise that the grid-map reference system gives the area of a location and the number plane identifies a specific point 	4.3 Coordinates and directions 19.1 Coordinates to locate position
		<ul style="list-style-type: none"> Identify that in the coordinate system the lines are numbered, not the spaces 	4.3 Coordinates and directions 19.1 Coordinates to locate position
		<ul style="list-style-type: none"> Identify the point of intersection of the 2 axes as the origin, having coordinates (0, 0) 	19.1 Coordinates to locate position
		<ul style="list-style-type: none"> Plot and label points, given coordinates, on the number plane in the first quadrant, describing the horizontal position first, followed by the vertical position 	4.3 Coordinates and directions 19.1 Coordinates to locate position
		<ul style="list-style-type: none"> Identify and record the coordinates of given points on the number plane in the first quadrant 	4.3 Coordinates and directions 19.1 Coordinates to locate position
		Length: Use metres and kilometres for length and distances	
		<ul style="list-style-type: none"> Recognise the need for a formal unit longer than the metre for measuring distance 	15.1 Measuring with kilometres
		<ul style="list-style-type: none"> Measure 100 metres and recognise that 10 times 100 metres is one kilometre, ie 1000 metres = 1 kilometre 	15.1 Measuring with kilometres 25.2 Choosing units of measurement
		<ul style="list-style-type: none"> Estimate lengths and distances using an appropriate unit 	15.1 Measuring with kilometres
		<ul style="list-style-type: none"> Record distances using the abbreviation for kilometres (km) 	15.1 Measuring with kilometres
		<ul style="list-style-type: none"> Use a variety of measuring devices to measure lengths and distances in different contexts 	INV Radical renovation*
		Length: Measure lengths to find perimeters	
		<ul style="list-style-type: none"> Use efficient strategies to calculate the perimeter of a large rectangular area in metres 	11.1 Perimeter of rectangles
		<ul style="list-style-type: none"> Calculate perimeters of common two-dimensional shapes, including squares, rectangles and triangles 	10.3 Calculating perimeter 11.1 Perimeter of rectangles
		<ul style="list-style-type: none"> Determine which side lengths are needed to find the perimeter of a shape (Reasons about relations) 	10.3 Calculating perimeter 11.1 Perimeter of rectangles
		<ul style="list-style-type: none"> Recognise that rectangles with the same perimeter may have different dimensions (Spatial reasoning) 	11.3 Perimeter and dimensions

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Maths Trek 5

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Geometric measure A cont.		Angles: Estimate, measure and compare angles using degrees	
		• Identify the arms and vertex of an angle where both arms are invisible, such as for rotations	23.1 Classifying angles
		• Explain how a protractor is formed and used to measure an angle	23.2 Measuring angles 0° to 180° 28.1 Measuring angles 0° to 360°
		• Estimate and describe the size of angles using known angles as benchmarks (Reasons about mental rotation)	23.1 Classifying angles
		• Record angle measurements using the symbol for degrees (°)	23.2 Measuring angles 0° to 180° 28.1 Measuring angles 0° to 360°
		• Measure angles of up to 360° using a protractor	23.2 Measuring angles 0° to 180° 28.1 Measuring angles 0° to 360°
		Angles: Use a protractor to measure and identify types of angles	
Two-dimensional spatial structure A	A student:	• Create angles of up to 360° using a protractor	23.2 Measuring angles 0° to 180° 28.1 Measuring angles 0° to 360°
		• Recognise that a right angle is 90°, a straight angle is 180° and an angle of revolution is 360°	23.1 Classifying angles
		• Identify and describe angle size in degrees for the classifications acute, obtuse and reflex	23.1 Classifying angles 28.1 Measuring angles 0° to 360°
		2D shapes: Classify two-dimensional shapes and describe their properties	
		• Identify and classify triangles as equilateral, isosceles or scalene triangles	12.2 Classifying triangles
	• develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01	• Recognise that triangles and quadrilaterals can be classified in more than one way (Reasons about spatial relations)	12.2 Classifying triangles 12.3 Quadrilaterals
		• Compare side and angle properties of triangles and quadrilaterals using measurement and symmetry	12.2 Classifying triangles 12.3 Quadrilaterals
		• Investigate the symmetry properties (line and rotational) of quadrilaterals	12.3 Quadrilaterals
		• Identify regular and irregular polygons	29.3 Regular and irregular 2D shapes
	• investigates and classifies two-dimensional shapes, including triangles and quadrilaterals based on their properties MA3-2DS-01		

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Maths Trek 5

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Two-dimensional spatial structure A cont.	<ul style="list-style-type: none"> selects and uses the appropriate unit to calculate areas, including areas of rectangles MA3-2DS-02 combines, splits and rearranges shapes to determine the area of parallelograms and triangles MA3-2DS-03 	Area: Use hectares and square kilometres as units of measurement for area	
		<ul style="list-style-type: none"> Recognise the need for formal units larger than the square metre 	12.1 Hectares and square kilometres
		<ul style="list-style-type: none"> Identify situations where square kilometres and hectares are used for measuring area 	12.1 Hectares and square kilometres
		<ul style="list-style-type: none"> Equate one hectare to the area of a square with side lengths of 100 m, ie 10 000 square metres = 1 hectare (ha) 	12.1 Hectares and square kilometres
		<ul style="list-style-type: none"> Record areas using square kilometres and hectares 	12.1 Hectares and square kilometres
		Area: Calculate the areas of rectangles using familiar metric units	
		<ul style="list-style-type: none"> Recognise the importance of using the same units of length on the sides of rectangles to create 'square units' 	11.2 Area of rectangles
		<ul style="list-style-type: none"> Establish the relationship between the lengths, widths and areas of rectangles 	11.2 Area of rectangles
		<ul style="list-style-type: none"> Record, using words, the method for finding the area of any rectangle 	11.2 Area of rectangles
		<ul style="list-style-type: none"> Calculate areas of rectangles in square centimetres (cm²), square metres (m²) and square kilometres (km²) 	11.2 Area of rectangles 12.1 Hectares and square kilometres
		<ul style="list-style-type: none"> Recognise that rectangles with the same area may have different dimensions 	11.3 Perimeter and dimensions
		<ul style="list-style-type: none"> Investigate and compare the areas of rectangles that have the same perimeter 	11.3 Perimeter and dimensions

Stage 3A Syllabus Match

Maths Trek 5

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Three-dimensional spatial structure A	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 visualises, sketches and constructs three-dimensional objects, including prisms and pyramids, making connections to two-dimensional representations MA3-3DS-01 selects and uses the appropriate unit to estimate, measure and calculate volumes and capacities MA3-3DS-02 	3D objects: Compare, describe and name prisms and pyramids <ul style="list-style-type: none"> Compare properties of prisms and pyramids Name prisms and pyramids according to the shape of their base 	32.1 Pyramids and prisms 32.2 Cross-sections 32.1 Pyramids and prisms
		3D objects: Connect three-dimensional objects with two-dimensional representations <ul style="list-style-type: none"> Visualise and sketch three-dimensional objects from different views, including top, front and side views (Reasons about spatial orientation) Examine a diagram to determine whether it is or is not the net of a closed 3-dimensional object Visualise and sketch nets for given three-dimensional objects Visualise and name prisms and pyramids, given representations of their nets (Reasons about spatial visualisation) 	32.2 Cross-sections 32.3 Nets of objects 32.3 Nets of objects 32.3 Nets of objects
		Volume: Choose appropriate units of measurement for capacity <ul style="list-style-type: none"> Select and use appropriate units to measure the capacities of a variety of containers 	25.2 Choosing units of measurement 26.1 Displacement with litres and millilitres
		Volume: Use displacement to investigate volumes of irregular solids <ul style="list-style-type: none"> Recognise that an object's volume takes up space by observing the change in water level when an object is placed in a container of water Compare the volumes of 2 or more objects by marking the change in water level when each is submerged in a container 	25.3 Measuring with litres and millilitres 25.3 Measuring with litres and millilitres 26.1 Displacement with litres and millilitres 26.1 Displacement with litres and millilitres
		Volume: Connect decimal representations to the metric system <ul style="list-style-type: none"> Recognise the equivalence of whole-number and decimal representations of measurements of capacities Interpret decimal notation for capacities Record measurements to 3 decimal places 	25.3 Measuring with litres and millilitres 25.3 Measuring with litres and millilitres 25.3 Measuring with litres and millilitres

Stage 3A Syllabus Match

Maths Trek 5

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Non-spatial measure A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 selects and uses the appropriate unit and device to measure the masses of objects MA3-NSM-01 measures and compares duration, using 12- and 24-hour time and am and pm notation MA3-NSM-02 	Mass: Choose appropriate units of measurement for mass	
		Identify the appropriate unit and device to measure mass	6.1 Measuring mass
		Recognise situations where mass would be measured in thousands of kilograms or tonnes (t)	6.2 Measuring with tonnes and kilograms
		Mass: Connect decimal representations to the metric system	
		Recognise the equivalence of whole-number and decimal representations of measurements of mass	6.1 Measuring mass 6.2 Measuring with tonnes and kilograms
		Interpret decimal notation for masses	6.1 Measuring mass 6.2 Measuring with tonnes and kilograms
		Measure mass using scales and record using decimal notation of up to 3 decimal places	6.1 Measuring mass
		Time: Compare 12- and 24-hour time systems and convert between them	
		Recognise that 24-hour time is used to avoid confusion between am and pm	3.3 24-hour time
		Read time using appropriate 24-hour time language	3.3 24-hour time
		Convert between 24-hour time and 12-hour time using am or pm notation	3.3 24-hour time 4.2 Australian time zones
		Read, interpret and use timetables from real-life situations, involving 12- and 24-hour time	3.3 24-hour time 4.1 Reading timetables 4.2 Australian time zones

Stage 3A Syllabus Match

Maths Trek 5

Statistics and probability

Mathematical concept	Outcomes	Content	Topics
Data A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 constructs graphs using many-to-one scales MA3-DATA-01 interprets data displays, including timelines and line graphs MA3-DATA-02 	Collect categorical and discrete numerical data by observation or survey	
		<ul style="list-style-type: none"> Pose and refine questions to construct a survey to obtain categorical or discrete numerical data about a matter of interest 	8.3 Column graphs 26.2 Categorical and numerical data
		<ul style="list-style-type: none"> Collect ordinal or nominal categorical data, and discrete numerical data through observation or by conducting surveys 	8.3 Column graphs 26.2 Categorical and numerical data 26.3 Ordinal data
		Choose and use appropriate tables and graphs	
		<ul style="list-style-type: none"> Tabulate collected data with and without the use of digital technologies such as spreadsheets 	8.3 Column graphs 26.3 Ordinal data
		<ul style="list-style-type: none"> Recognise which types of data display are appropriate to represent data (Statistical reasoning) 	16.3 Comparing graphs
		<ul style="list-style-type: none"> Determine an appropriate scale (horizontal and vertical) to represent the data 	8.3 Column graphs 16.1 Line graphs 16.2 Column graphs
		<ul style="list-style-type: none"> Construct column graphs using a many-to-one scale, with and without the use of digital technologies 	8.3 Column graphs 16.2 Column graphs
		<ul style="list-style-type: none"> Draw an accurate timeline using an appropriate scale 	8.1 Timelines
		Describe and interpret different datasets in context	
		<ul style="list-style-type: none"> Interpret line graphs using the scales on the axes 	16.1 Line graphs
		<ul style="list-style-type: none"> Describe and interpret data presented in tables, column graphs and line graphs 	8.3 Column graphs 16.1 Line graphs 16.2 Column graphs
		<ul style="list-style-type: none"> Determine the total number of data values represented in column graphs 	8.3 Column graphs

Stage 3A Syllabus Match

Maths Trek 5

Statistics and probability

Mathematical concept	Outcomes	Content	Topics
Chance A	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 conducts chance experiments and quantifies the probability MA3-CHAN-01 	List outcomes of chance experiments involving equally likely outcomes and represent probabilities	
		<ul style="list-style-type: none"> Use the term <i>probability</i> to describe the numerical value that represents the likelihood of an outcome of a chance experiment 	30.1 Measures of probability 30.2 Comparing probability
		<ul style="list-style-type: none"> Recognise that outcomes are described as <i>equally likely</i> when any one outcome has the same chance of occurring as any other outcome 	30.2 Comparing probability
		<ul style="list-style-type: none"> Record all outcomes in chance experiments where each outcome is equally likely to occur 	30.3 Fair and unfair outcomes
		<ul style="list-style-type: none"> Represent probabilities of outcomes of chance experiments using fractions 	30.1 Measures of probability 30.2 Comparing probability 30.3 Fair and unfair outcomes
		<ul style="list-style-type: none"> Establish that the total of the probabilities of the outcomes of a chance experiment equals one 	30.1 Measures of probability 30.2 Comparing probability
		<ul style="list-style-type: none"> Discuss the imprecise meaning of commonly used chance words including <i>possible</i>, <i>likely</i> and <i>unlikely</i> 	30.1 Measures of probability

* Where required, investigations and problem-solving units are listed in addition to the topics to fully cover the Syllabus Content.

Stage 3B Syllabus Match

Maths Trek 6

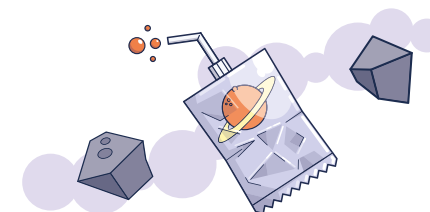


Working mathematically

Outcome MAO-WM-01 is comprehensively covered in the Maths Trek program. Students develop mathematical understanding, fluency, reasoning and problem-solving skills as they work through the sequence of topics, revision, investigations, problem-solving strategies and practice problems.

A student:

- develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01



Number and algebra

Mathematical concept	Outcomes	Content	Topics
Represents numbers B	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 applies an understanding of place value and the role of zero to represent the properties of numbers MA3-RN-01 compares and orders decimals up to 3 decimal places MA3-RN-02 determines percentages of quantities, and finds equivalent fractions and decimals for benchmark percentage values MA3-RN-03 	Whole numbers: Locate and represent integers on a number line	
		Recognise the location of negative whole numbers in relation to zero and place them on a number line	1.2 Positive and negative numbers 32.1 Positive and negative numbers
		Use the term <i>integers</i> to describe positive and negative whole numbers and zero	1.2 Positive and negative numbers
		Interpret integers in everyday contexts	1.2 Positive and negative numbers 32.1 Positive and negative numbers
		Recognise that negative whole numbers can result from subtraction (Reasons about quantity)	1.2 Positive and negative numbers 32.1 Positive and negative numbers
		Decimals and percentages: Make connections between benchmark fractions, decimals and percentages	
		Recognise that the symbol % means percent and 100% is the whole amount	6.1 Percentages 6.2 Renaming fractions as percentages 20.1 Percentages 20.2 Renaming fractions as percentages
		Recall commonly used equivalent percentages, decimals and fractions including $\frac{1}{2}$, $\frac{1}{4}$, and $\frac{3}{4}$	6.1 Percentages 6.2 Renaming fractions as percentages 20.1 Percentages 20.2 Renaming fractions as percentages
		Represent common percentages of quantities and lengths as fractions and decimals	6.1 Percentages
		Recognise that 10% is one-tenth of 100% and use this to find 10% of a quantity (Reasons about relations)	6.1 Percentages 6.2 Renaming fractions as percentages 20.3 Discount

Stage 3B Syllabus Match

Maths Trek 6

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Represents numbers B cont.		<p>Decimals and percentages: Determine percentage discounts of 10%, 25% and 50%</p> <ul style="list-style-type: none"> Equate 10% to dividing by 10, 25% to finding a quarter by dividing by 4, and 50% to finding half Use mental strategies to estimate discounts of 10%, 25% and 50% Calculate the sale price of an item after a discount of 10%, 25% and 50% 	<p>20.3 Discount</p> <p>20.3 Discount</p> <p>20.3 Discount</p>
Additive relations B	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 selects and applies appropriate strategies to solve addition and subtraction problems MA3-AR-01 	<p>Choose and use efficient strategies to solve addition and subtraction problems</p> <ul style="list-style-type: none"> Solve multistep word problems, including problems that require more than one operation Compare, evaluate and communicate strategies used to solve addition and subtraction problems <p>Applies known strategies to add and subtract decimals</p> <ul style="list-style-type: none"> Model the addition and subtraction of decimals up to 3 decimal places using appropriate representations Solve word problems involving the addition and subtraction of decimals up to 3 decimal places Justify why the strategy used to solve addition and subtraction word problems is appropriate (Reasons about quantity) 	<p>6.3 Multi-step problems – add and subtract</p> <p>6.3 Multi-step problems – add and subtract</p> <p>25.1 Multi-step problems</p> <p>7.1 Estimation strategies</p> <p>16.1 Decimal addition to tenths 16.2 Decimal subtraction to tenths 16.3 Decimal addition to hundredths 17.1 Decimal subtraction to hundredths</p> <p>25.1 Decimal addition to thousandths 25.2 Decimal subtraction to thousandths</p> <p>16.1 Decimal addition to tenths 16.2 Decimal subtraction to tenths 16.3 Decimal addition to hundredths 17.1 Decimal subtraction to hundredths</p> <p>25.1 Decimal addition to thousandths 25.2 Decimal subtraction to thousandths</p> <p>25.4 Problem-solving practice*</p>

Stage 3B Syllabus Match

Maths Trek 6

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Multiplicative relations B	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 selects and applies appropriate strategies to solve multiplication and division problems MA3-MR-01 constructs and completes number sentences involving multiplicative relations, applying the order of operations to calculations MA3-MR-02 	<p>Select and apply strategies to solve problems involving multiplication and division with whole numbers</p> <ul style="list-style-type: none"> Select and use efficient strategies to multiply whole numbers of up to 4 digits by one- and 2-digit numbers Solve word problems involving rates using multiplication and division (Reasons about relations) Determine why different division questions have the same answer (Reasons about relations) 	<p>3.2 Multiplication 4.1 Investigating patterns 10.2 Modelling to solve problems 7.1 Estimation strategies</p>
		<p>Multiply and divide decimals by powers of 10</p> <ul style="list-style-type: none"> Use mental strategies to multiply benchmark decimals by single-digit numbers Compare the relative place value of digits to multiply and divide a decimal by powers of 10 Estimate the product of a decimal and a whole number to determine the magnitude of a calculator answer 	<p>25.3 Multiply decimals by 10, 100, 1000 25.3 Multiply decimals by 10, 100, 1000</p>
		<p>Use equivalent number sentences involving multiplication and division to find unknown quantities</p> <ul style="list-style-type: none"> Complete number sentences that involve more than one operation by calculating missing numbers Identify and use inverse operations to assist with the solution of number sentences Recognise that division can be recorded using fractions 	<p>14.3 Balancing equations 4.3 Inverse operations to check calculations 2.1 Fractions as division 23.3 Inverse operations to solve problems 2.2 Fractions as division</p>
		<p>Represent and describe number patterns formed by multiples</p> <ul style="list-style-type: none"> Use a given geometric pattern involving multiples to create a table of values Describe a pattern formed by multiples in words, in terms of multiplication rather than addition Determine a rule describing the relationship between the bottom number and the top number in a table (Algebraic reasoning) 	<p>4.2 Patterns in a table of values 4.2 Patterns in a table of values 4.1 Investigating patterns 4.2 Patterns in a table of values 28.2 Patterns and rules 28.2 Patterns and rules 14.1 Function machines 28.2 Patterns and rules</p>

Stage 3B Syllabus Match

Maths Trek 6

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Multiplicative relations B cont.		Explore the use of brackets and the order of operations to write number sentences	
		• Recognise the need to agree on the order in which to perform operations	14.2 Order of operations 14.3 Balancing equations
		• Use grouping symbols () in number sentences to indicate operations that must be performed first	14.2 Order of operations 14.3 Balancing equations
		• Investigate the order of operations using real-life contexts	14.2 Order of operations
Representing quantity fractions B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 compares and orders fractions with denominators of 2, 3, 4, 5, 6, 8 and 10 MA3-RQF-01 determines $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$ and $\frac{1}{10}$ of measures and quantities MA3-RQF-02 	Recognise that a fraction can represent a division	
		• Identify how the relationship between the number being divided and the divisor is represented in a fraction	2.1 Fractions as division 2.2 Fractions as division
		Compare common fractions with related denominators	
		• Order common fractions with related denominators using diagrams and number lines	1.3 Comparing and ordering fractions
		• Subdivide the area of a rectangle by both length and width to represent the multiplicative relationship between common fractions	11.1 Equivalent fractions
		• Compare and represent fractions with denominators of 2, 4 and 8; 3 and 6; 5 and 10 of a whole shape (area model) and a collection of objects (discrete model)	1.3 Comparing and ordering fractions
		• Create equivalent fractions for half in quarters, eighths, sixths and tenths by re-dividing the whole, using diagrams and number lines	11.1 Equivalent fractions 15.1 Equivalent fractions
		• Record equivalent fractions using diagrams, words and fraction notation	11.1 Equivalent fractions 15.1 Equivalent fractions
		Build up to the whole from a given fractional part	
		• Generate the whole quantity from non-unit fractional parts such as quarters, eighths, thirds, sixths, fifths and tenths (Reversible reasoning)	15.3 Fractional parts build to the whole
		Use equivalence to add and subtract fractional quantities	
		• Solve word problems involving adding or subtracting fractional quantities with related denominators	15.2 Adding and subtracting fractions 24.1 Adding and subtracting fractions
		• Represent fractional quantities with the same or related denominators to add and subtract fractions (Reasons about relations)	15.2 Adding and subtracting fractions 24.1 Adding and subtracting fractions

Stage 3B Syllabus Match

Maths Trek 6

Number and algebra

Mathematical concept	Outcomes	Content	Topics
Representing quantity fractions B cont.		Find fractional quantities of whole numbers (halves, quarters, fifths and tenths) <ul style="list-style-type: none"> Calculate quarters and fifths of whole numbers that are multiples of the denominator, using a tape diagram Solve word problems involving a fraction of a quantity Find $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$ and $\frac{1}{10}$ of collections, expressing remainders as decimals 	<p>2.2 Fractions as division</p> <p>2.1 Fractions as division 2.2 Fractions as division</p> <p>2.2 Fractions as division</p>

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Geometric measure B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 locates and describes points on a coordinate plane MA3-GM-01 selects and uses the appropriate unit and device to measure lengths and distances including perimeters MA3-GM-02 measures and constructs angles, and identifies the relationships between angles on a straight line and angles at a point MA3-GM-03 	Position: Use the 4 quadrants of the coordinate plane <ul style="list-style-type: none"> Plot and label points, given coordinates, in all 4 quadrants of the number plane Identify and record the coordinates of given points on the number plane in all 4 quadrants Describe changes to coordinates when a point is translated or reflected across an axis Length: Connect decimal representations to the metric system <ul style="list-style-type: none"> Recognise the equivalence of whole-number and decimal representations of measurements of length Interpret decimal notation for lengths and distances Record lengths and distances using decimal notation Length: Convert between common metric units of length <ul style="list-style-type: none"> Use decimal place value system to convert between metres and kilometres Convert measurements to the same unit to compare lengths and distances Explain and use the relationship between the size of a unit and the number of units needed 	<p>19.1 Coordinates in one quadrant 32.2 Coordinates in four quadrants</p> <p>19.1 Coordinates in one quadrant 32.2 Coordinates in four quadrants</p> <p>32.3 Transformations with coordinates</p> <p>7.2 Metric system of measurement</p> <p>7.2 Metric system of measurement 16.2 Decimal subtraction to tenths</p> <p>16.1 Decimal addition to tenths</p> <p>7.2 Metric system of measurement 16.2 Decimal subtraction to tenths</p> <p>16.1 Decimal addition to tenths</p> <p>7.2 Metric system of measurement</p> <p>7.2 Metric system of measurement</p> <p>7.2 Metric system of measurement</p>

Stage 3B Syllabus Match

Maths Trek 6

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Geometric measure B cont.		Length: Solve problems involving the comparison of lengths using appropriate units	
		• Investigate and compare perimeters of rectangles with the same area	8.3 Area and perimeter
		• Determine the number of different rectangles that can be formed using whole-number dimensions for a given area (Reasons about spatial structure)	8.3 Area and perimeter
		• Solve a variety of problems involving length and perimeter, including problems involving different units of length	7.3 Perimeter of rectangles
		Angles: Investigate angles on a straight line and angles at a point	
		• Recognise right angles, angles on a straight line and angles at a point embedded in diagrams (Reasons about spatial orientation)	3.1 Properties of angles 24.2 Properties of shapes
		• Identify the vertex and arms of angles formed by intersecting lines	3.1 Properties of angles
		Angles: Investigate the relationships formed by the intersection of straight lines	
		• Identify angle types formed by the intersection of straight lines, including right angles (90°), angles on a straight line (add to 180°) and angles at a point that form an angle of revolution (add to 360°)	24.2 Properties of shapes
		• Recognise that perpendicular lines intersect at right angles (90°)	3.1 Properties of angles
		• Investigate adjacent angles that form a right angle and establish that they add to 90°	3.1 Properties of angles
		• Investigate adjacent angles on a straight line and establish that they add to 180°	3.1 Properties of angles 24.2 Properties of shapes
		• Investigate angles at a point and establish that they form an angle of revolution and add to 360°	24.2 Properties of shapes

Stage 3B Syllabus Match

Maths Trek 6

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Two-dimensional spatial structure B	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 investigates and classifies two-dimensional shapes, including triangles and quadrilaterals based on their properties MA3-2DS-01 selects and uses the appropriate unit to calculate areas, including areas of rectangles MA3-2DS-02 combines, splits and rearranges shapes to determine the area of parallelograms and triangles MA3-2DS-03 	<p>2D shapes: Dissect two-dimensional shapes and rearrange them using translations, reflections and rotations</p> <ul style="list-style-type: none"> Use the terms <i>translate</i>, <i>reflect</i> and <i>rotate</i> to describe transformations of two-dimensional shapes Dissect and rearrange one shape to make another Recognise that translations, reflections or rotations change the position and orientation but not the size of shapes (Reasons about spatial orientation) 	<p>2.3 Rotational symmetry 28.3 Translation, reflection, rotation 19.2 Area of parallelograms</p>
		<p>Area: Find the area of composite figures</p> <ul style="list-style-type: none"> Find different ways to calculate the area of a composite L-shape figure 	<p>2.3 Rotational symmetry 24.3 Tessellations 30.3 Transformations</p>
		<p>Area: Calculate the area of a parallelogram using subdivision and rearrangement</p> <ul style="list-style-type: none"> Show how to transform a parallelogram into a rectangle to find its area Record, using words, a method for finding the area of any parallelogram 	<p>8.1 Area of rectangles 8.2 Area of composite rectangles</p>
		<p>Area: Determine the area of a triangle</p> <ul style="list-style-type: none"> Investigate the area of a triangle by comparing it to the area of a parallelogram with the same base length and height Establish the relationship between the area of a triangle and the area of a parallelogram formed by duplicating and rotating the triangle Record, using words, a method for finding the area of any triangle 	<p>19.2 Area of parallelograms 19.2 Area of parallelograms</p>
			<p>19.3 Area of triangles 19.3 Area of triangles 19.3 Area of triangles</p>

Stage 3B Syllabus Match

Maths Trek 6

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Three-dimensional spatial structure B	<p>A student:</p> <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 visualises, sketches and constructs three-dimensional objects, including prisms and pyramids, making connections to two-dimensional representations MA3-3DS-01 selects and uses the appropriate unit to estimate, measure and calculate volumes and capacities MA3-3DS-02 	3D objects: Construct prisms and pyramids <ul style="list-style-type: none"> Create skeletal models of prisms and pyramids 	23.1 Skeletal models of pyramids 23.1 Skeletal models of pyramids
		Volume: Use cubic metres for measurement of volume <ul style="list-style-type: none"> Recognise the need for a formal unit larger than the cubic centimetre 	28.1 Volume with cubic metres
		<ul style="list-style-type: none"> Construct and use the cubic metre as a unit to measure larger volumes 	28.1 Volume with cubic metres
		<ul style="list-style-type: none"> Estimate and measure volumes in cubic metres 	28.1 Volume with cubic metres
		Volume: Recognise the multiplicative structure for finding volume <ul style="list-style-type: none"> Describe the <i>length</i>, <i>width</i> and <i>height</i> of a rectangular prism as the <i>dimensions</i> of the prism 	26.3 Volume with cubic centimetres 28.1 Volume with cubic metres
		<ul style="list-style-type: none"> Describe arrangements of cubic-centimetre blocks in terms of layers 	26.3 Volume with cubic centimetres
		<ul style="list-style-type: none"> Establish the relationship between the number of cubes in one layer and the number of layers to find the volume of a rectangular prism (Reasons about spatial structure) 	26.3 Volume with cubic centimetres
		Volume: Find the volumes of rectangular prisms in cubic centimetres and cubic metres <ul style="list-style-type: none"> Construct rectangular prisms using cubic-centimetre blocks and determine the volumes 	26.3 Volume with cubic centimetres
		<ul style="list-style-type: none"> Explain that objects with the same volume may be different shapes (Reasons about spatial structure) 	26.3 Volume with cubic centimetres
		<ul style="list-style-type: none"> Record, using words, the method for finding the volumes of rectangular prisms 	28.1 Volume with cubic metres
		<ul style="list-style-type: none"> Recognise that rectangular prisms with the same volume may have different dimensions (Reasons about spatial structure) 	26.3 Volume with cubic centimetres
		<ul style="list-style-type: none"> Calculate volumes of rectangular prisms in cubic centimetres (cm^3) and cubic metres (m^3) 	26.3 Volume with cubic centimetres 28.1 Volume with cubic metres

Stage 3B Syllabus Match

Maths Trek 6

Measurement and space

Mathematical concept	Outcomes	Content	Topics
Non-spatial measure B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 selects and uses the appropriate unit and device to measure the masses of objects MA3-NSM-01 measures and compares duration, using 12- and 24-hour time and am and pm notation MA3-NSM-02 	Mass: Convert between common metric units of mass <ul style="list-style-type: none"> Convert between kilograms and grams and between kilograms and tonnes 	7.2 Metric system of measurement 23.2 Measuring with tonnes and kilograms
		<ul style="list-style-type: none"> Solve problems involving different units of mass 	7.2 Metric system of measurement 23.2 Measuring with tonnes and kilograms
		Time: Solve problems involving duration, using 12- and 24-hour time <ul style="list-style-type: none"> Use start and finish times to calculate the elapsed time of events 	10.1 Reading timetables 21.2 Reading and interpreting timetables 21.3 Calculating duration
		<ul style="list-style-type: none"> Add and subtract time mentally using bridging strategies 	21.3 Calculating duration
		<ul style="list-style-type: none"> Round answers to time calculations to the nearest minute or hour 	21.3 Calculating duration
		<ul style="list-style-type: none"> Represent commonly used time intervals as decimals 	10.1 Reading timetables
		<ul style="list-style-type: none"> Solve a variety of problems involving duration, including where times are expressed in 12-hour and 24-hour notation 	10.1 Reading timetables 21.2 Reading and interpreting timetables

Stage 3B Syllabus Match

Maths Trek 6

Statistics and probability

Mathematical concept	Outcomes	Content	Topics
Data B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 constructs graphs using many-to-one scales MA3-DATA-01 interprets data displays, including timelines and line graphs MA3-DATA-02 	Interpret and compare a range of data displays	11.2 Side-by-side column graphs 10.3 Timelines
		<ul style="list-style-type: none"> Interpret side-by-side column graphs for 2 categorical variables Interpret data on a timeline using the given scale Interpret and compare different displays in terms of the shape of the distribution, including the range and the most frequent value (mode) 	11.3 Line graphs 12.1 Stacked line graphs 12.2 Mode and range 12.3 Comparing graphs
		Interpret data presented in digital media and elsewhere	17.2 Misleading data and graphs 17.3 Causes of bias
		<ul style="list-style-type: none"> Interpret data representations found in digital media and in factual texts Identify sources of possible bias in representations of data in the media (Statistical reasoning) Identify misleading representations of data in the media 	17.3 Causes of bias 17.2 Misleading data and graphs
Chance B	A student: <ul style="list-style-type: none"> develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01 conducts chance experiments and quantifies the probability MA3-CHAN-01 	Compare observed frequencies of outcomes with expected results	29.1 Comparing probability
		<ul style="list-style-type: none"> Use the term <i>frequency</i> to describe the number of times a particular outcome occurs in a chance experiment Distinguish between the frequency of an outcome (the number of times it occurs) and the probability of an outcome in a chance experiment Compare the expected frequencies of outcomes of chance experiments with observed frequencies, including where the outcomes are not equally likely Discuss the fairness of simple games involving chance and the idea of randomness Explain why observed frequencies of outcomes in chance experiments may differ from expected frequencies, and how this relates to randomness 	29.1 Comparing probability 30.2 Fair and unfair outcomes 29.2 Expected probability 29.3 Observed probability
			29.2 Expected probability 29.3 Observed probability
			29.2 Expected probability 29.3 Observed probability

Stage 3B Syllabus Match

Maths Trek 6

Statistics and probability

Mathematical concept	Outcomes	Content	Topics
Chance B cont.		Create random generators and describe probabilities using fractions	
		<ul style="list-style-type: none"> Create random generators to follow specified probabilities or proportions 	29.2 Expected probability 29.3 Observed probability 30.1 Repeated probability experiments
		<ul style="list-style-type: none"> Record the outcomes for chance experiments where the outcomes are not equally likely to occur and assign probabilities to the outcomes using fractions (denominators of 2, 3, 4, 5, 6, 8 and 10) 	29.1 Comparing probability 29.2 Expected probability 29.3 Observed probability 30.1 Repeated probability experiments
		<ul style="list-style-type: none"> Use knowledge of benchmark fractions, decimals and percentages to assign probabilities to the likelihood of outcomes 	29.1 Comparing probability 29.2 Expected probability 29.3 Observed probability
		Conduct chance experiments with both small and large numbers of trials	
		<ul style="list-style-type: none"> Assign expected probabilities to outcomes in chance experiments with random generators, including digital simulators, and compare the expected probabilities with the observed probabilities after both small and large numbers of trials 	29.1 Comparing probability 29.2 Expected probability 30.1 Repeated probability experiments
		<ul style="list-style-type: none"> Determine and discuss the differences between the expected probabilities and the observed probabilities after both small and large numbers of trials 	29.3 Observed probability 30.1 Repeated probability experiments
		<ul style="list-style-type: none"> Determine the likely make up of a large collection of objects, by sampling objects and returning them to the collection before the next sample (sampling with replacement) 	29.1 Comparing probability

* Where required, investigations and problem-solving units are listed in addition to the topics to fully cover the Syllabus Content.